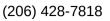
PRESS CONTACT

Adam Davis, Executive Director





press@gametogrow.org



gametogrow.org





Game to Grow is a 501(c)(3) non-profit organization dedicated to the use of games for therapeutic, educational, and community growth.



MISSION

Game to Grow's mission is three-fold:

- 1. Provide gaming groups for therapeutic, educational, and community growth
- 2. Train others to use game-based interventions to benefit their own communities
- 3. Promote awareness of the life-enriching potential of games across the world

VISION

Our vision: A game in every hospital, a game in every clinic, and a game in every school. Read more at www.gametogrow.org/about/

DOWNLOAD GAME TO GROW LOGOS & MEDIA

www.gametogrow.org/pressmedia

RELEVANT LINKS

Group Services:

www.gametogrow.org/groups

Training Program:

www.gametogrow.org/training

Individual Counseling:

www.gametogrow.org/counseling

Critical Core:

www.criticalcore.org

Support Game to Grow:

www.gametogrow.org/support

SOCIAL MEDIA LINKS

Twitter:

www.twitter.com/gametogrow

Facebook:

www.facebook.com/gametogrow

Instagram:

www.instagram.com/gametogrow

LinkedIn:

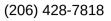
www.linkedin.com/company/game-to-grow

YouTube:

www.youtube.com/gametogrow

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FAST FACTS & TESTIMONIALS

While a diagnosis is not required, participants in Game to Grow's therapeutic social skills programs often live with challenges associated with Autism, ADHD, anxiety, or depression.

"It gives him something to look forward to each week. He has such limited interactions with others, this group is invaluable."

"This is without a doubt the best 'therapy' my kid has had."

Game to Grow groups also serve LGBTQIA+ youth, youth in foster care, and hospitalized youth.

"Thank you so much - my son has been smiling + happy since 1/2 way through the game... [the game] has helped take his mind off being here. Please continue - I was amazed how well it worked."

Game to Grow has provided training to hundreds of therapists and professionals through its training program, workshops at academic conferences, and individual consultations.

"The best training I have ever attended. I will be attending [more]."

Game to Grow developed and successfully Kickstarted Critical Core, a beginner's box for therapeutically applied role-playing games. www.criticalcore.org

"I was continually impressed as I explored through the game's content... everything is set up for an awesome and accessible gaming experience."

- Critical Core review from TTRPGkids